

## MBT Co-Design Study: Phase 1 Online Recruitment Post – Researcher/Scientist

People with dementia or mild cognitive impairment (MCI) are at risk of falling due to poor balance and fear of falling. Active video games (games you play by moving) could help by providing exercise to people with dementia or MCI. However, there is a lack of user-friendly active video games for people with dementia or MCI.

Are you a **researcher/scientist** who has worked with people with **dementia or mild cognitive impairment (MCI)** or **other rehabilitative populations** on **balance or fear of falling**?

If yes, you are invited to participate in a **research study** looking to develop and test an active video game for people with dementia or MCI. This phase of the research study will focus on getting your input on the first design of an active video game we are making for people with dementia or MCI.

**Participants will be asked to:** (a) complete a demographic survey; and (b) be video recorded during a 30-minute interview about your input around the active video game.

There is no cost to participate in this study. Your decision to participate in the study will not affect your employment status, career advancement, or other employment-related decisions.

If you are interested in participating, please contact **Erica Dove** (Study Coordinator) by phone at (416) 597-3422 ext. 7842, or by email at [erica.dove@uhn.ca](mailto:erica.dove@uhn.ca). Please note that communication via email is not absolutely secure. Please do not communicate personal sensitive information via email.

Please do not respond/post anything sensitive about yourself. If you are interested in participating in the study, please do not to respond to the add directly and instead contact the study team. This study has been reviewed and approved at the Research Ethics Boards at the University of Toronto and the University Health Network.